



### **Calder & Rickey (Grades 5-12)**

Both Alexander Calder and George Rickey used engineering techniques to create art that moves. This virtual program looks at sculptures created by these artists and challenges students to use the wind to create their own works of art. The program includes a virtual tour of several artworks in our collection and videos demonstrating the art making activities.

### **Math & Art (Grades 5-12)**

Although art can seem to be random and spontaneous, many artists use math when planning and organizing their work. This virtual program looks at how artists use math and challenges students to consider how they might use math when creating their own art. The program includes a virtual tour of several artworks in our collection and videos demonstrating the art making activities.

### **Symbols: Science & Art (Grades 5-12)**

Jane Hammond began collecting images from scientific manuals, children's books, and books on puppetry and magic to use as subject matter in her work. This virtual program looks at how Hammond uses these images to create art and challenges students to create art from images they select. The program includes a virtual tour of several artworks in our collection and videos demonstrating the art making activities.



### **PreK-12 Program Partners**

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